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# Automated Method to Develop a Clark Synthetic Unit Hydrograph within ArcGIS

by Michael Follum

**PURPOSE:** This Coastal and Hydraulics Engineering technical note (CHETN) describes an automated method to develop a synthetic unit hydrograph of a small watershed using readily available spatial data products, namely Digital Elevation Model (DEM), and land cover data. A Python script is utilized within ArcGIS (Environmental Systems Research Institute 2011) to quickly and efficiently determine how the spatial features of the watershed affect the runoff of the basin and therefore the unit hydrograph at the outlet of the basin.

**BACKGROUND:** Rainfall-runoff response within a watershed is a core consideration of hydrologists. The use of unit hydrographs as a way to analyze the rainfall-runoff response was first proposed by Sherman (1932). Since then, many interpretations of the unit hydrograph have been developed that assume runoff is routed through a series of linear reservoirs, including the following: instantaneous unit hydrograph method (Nash 1957), geomorphic instantaneous unit hydrograph method (Rodríguez-Iturbe and Valdés 1979), and the Clark unit hydrograph (CUH) method (Clark 1945). The effectiveness of the unit hydrograph is well evident in hydrologic practice, with the popularity of the CUH method having been increased particularly due to its inclusion in the U.S. Army Corps of Engineers (USACE) Hydrologic Engineering Center (HEC) suite of watershed models, including *HEC-1* (Feldman 1995) and the *Hydrologic Modeling System* (Scharffenberg and Fleming 2006).

Within gauged basins, the unit hydrograph can be developed using observed storm events (precipitation and runoff data required). In basins with little-to-no observed data, a synthetic unit hydrograph can be developed. The CUH is a synthetic unit hydrograph that is developed using a time-area method. To develop a hydrograph using the CUH method, three parameters are required: time of concentration ( $T_c$ ), storage attenuation coefficient ( $R$ ), and a time-area histogram (TAH) of the basin.  $T_c$  is a measure of the time that it takes for water to flow from the most remote part of the basin to the outlet. Theoretically, from the time rainfall begins, all of the runoff from the entire basin should be contributing to the outlet when the time reaches  $T_c$ .  $R$  represents the effects of storage on the timing of the outflow from the basin. TAH is a means to represent the area within the basin that drains to the outlet at given time intervals and is the focus of this CHETN.

Previous methods have used GIS to help create a CUH for a basin (Labadie 2014; Maidment et al. 1996; Maidment 1993). To help improve implementation times during emergency scenarios, this document shows how a TAH can be automatically derived using spatially heterogeneous parameters based on topographic (derived from DEM) and land cover characteristics. Because the TAH is calculated based on routing times,  $T_c$  is intrinsically included within TAH. For the purposes of this document, any delay in outflow due to  $R$  is also assumed to be included within the flow routing scheme. A simple Python script was created that automates the generation of the

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CUH. The Python script (Appendix A) runs within ArcGIS and generates the TAH by calling ArcGIS functions and a simple executable, whose code is shown in Appendix B. The format of this CHETN is to show the methodology on how the Python script works in a step-by-step example. The purpose of this CHETN is to show how readily available spatial data can be used within GIS to create a simple, yet accurate, spatially discretized CUH.

**METHODS/EXAMPLE:** The test location selected for this CHETN is the New River basin in coastal North Carolina (Figure 1). The basin is approximately 211 km<sup>2</sup> and ranges in elevation between 0.55 m and 36.80 m. As presented in Table 1, the area is predominately evergreen forest, cultivated crops, and woody wetlands. This test location was selected because it is near Marine Corps Base Camp LeJeune, the site of a USACE test project aimed at deployment of fast-response hydrologic models.

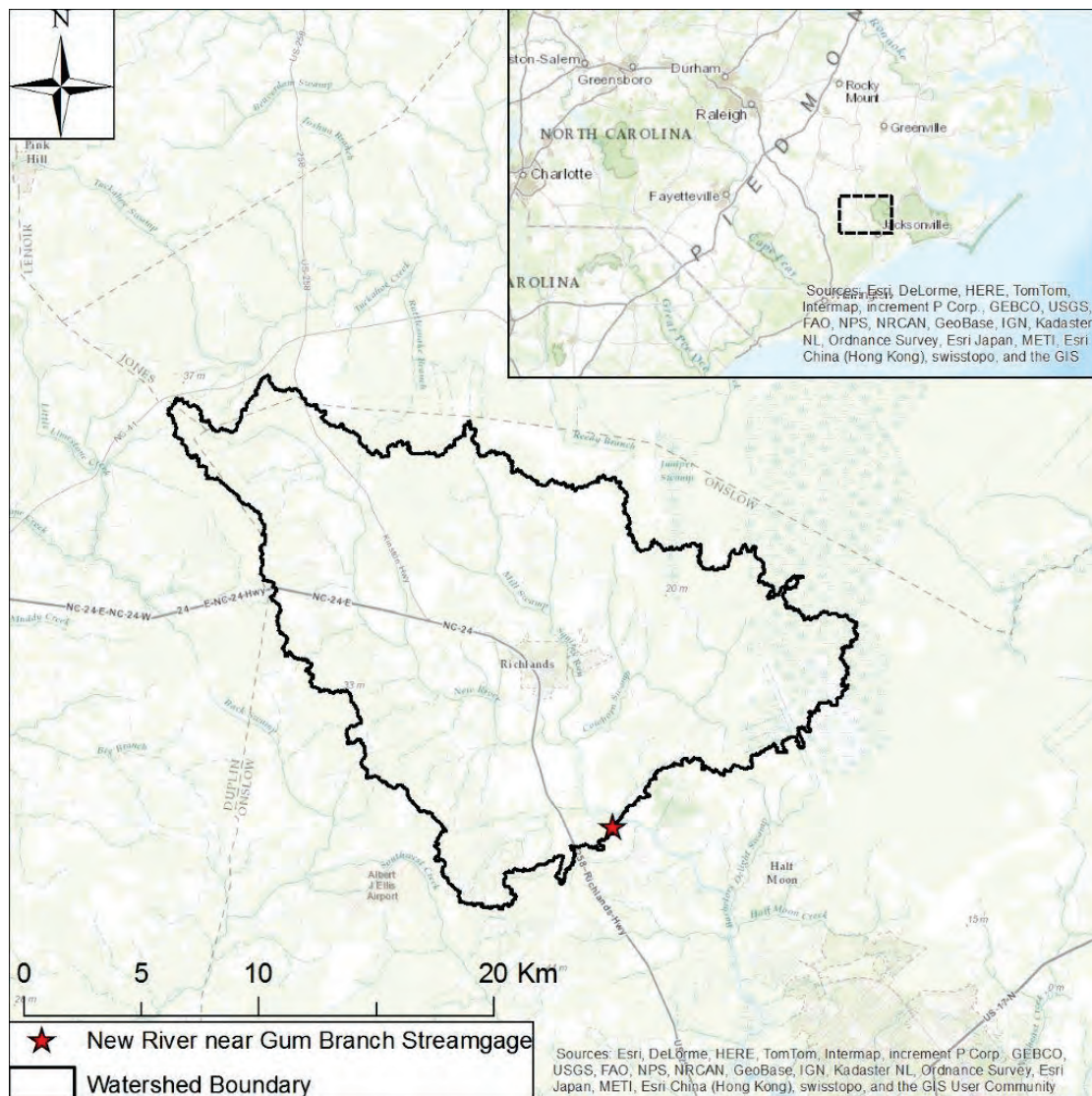


Figure 1. New River basin, NC.

**Table 1. NLCD 2006 identification number, classification, associated overland flow conveyance (*K*) values adapted from McCuen (1998), and runoff coefficient (*C<sub>r</sub>*) values taken from the American Society of Civil Engineers (ASCE) and Water Pollution Control Federation (WPCF) (1982).**

NLCD 2006 ID	Land Cover	% Area	K	C <sub>r</sub> (fraction)
11	Open Water	0.07	25.00	1.00
21	Developed, Open Space	3.84	5.10	0.20
22	Developed, Low Intensity	1.02	10.20	0.30
23	Developed, Medium Intensity	0.25	15.30	0.40
24	Developed, High Intensity	0.01	20.40	0.50
31	Barren Land	0.39	2.00	0.15
41	Deciduous Forest	0.11	1.60	0.15
42	Evergreen Forest	20.84	1.60	0.15
43	Mixed Forest	3.96	1.60	0.15
52	Shrub/Scrub	8.90	7.00	0.15
71	Herbaceous	2.86	7.00	0.15
81	Hay/Pasture	0.10	3.50	0.15
82	Cultivated Crops	31.82	2.00	0.15
90	Woody Wetlands	25.00	1.60	0.15
95	Emergent Herbaceous Wetlands	0.81	1.60	0.15

The following is a step-by-step example on how a CUH can be easily derived at a point along the river within the New River basin. The data used within the example are freely and readily available nationwide, so the processes and methods shown can be implemented easily at another location. An example of how flow can be calculated using the CUH method is also shown and compared to observed data.

**Step 1. Obtaining spatial data.** The 1/3 arc second (~9.645 m) National Elevation Dataset (Gesch et al. 2002) over the project area was obtained from the United States Geological Survey (USGS) (<http://nationalmap.gov>). A land cover map from the National Land Cover Database 2006 (NLCD 2006) (Fry et al. 2011) was obtained from the same website. Both datasets were reprojected onto a UTM Zone 18N projection (the local UTM projection).

**Step 2. Create flow direction and flow accumulation rasters; specify outlet.** Flow direction (FDIR) and flow accumulation (FAC) rasters were created over the entire area using the “Hydrology Toolbox” within ArcGIS. For each cell in the domain, FDIR specifies the direction of flow from a cell to its neighboring cell, and FAC indicates how many up-slope cells hydrologically contribute to the cell. Based on the FAC raster, a point shapefile was created at the outlet of the basin being examined. Figure 2 shows the FAC raster as well as the location of the outlet selected. Steps 1 and 2 are typical processes carried out prior to any hydrologic investigation and therefore were not included in the Python script. The remaining steps are carried out within the Python script shown in Appendix A.



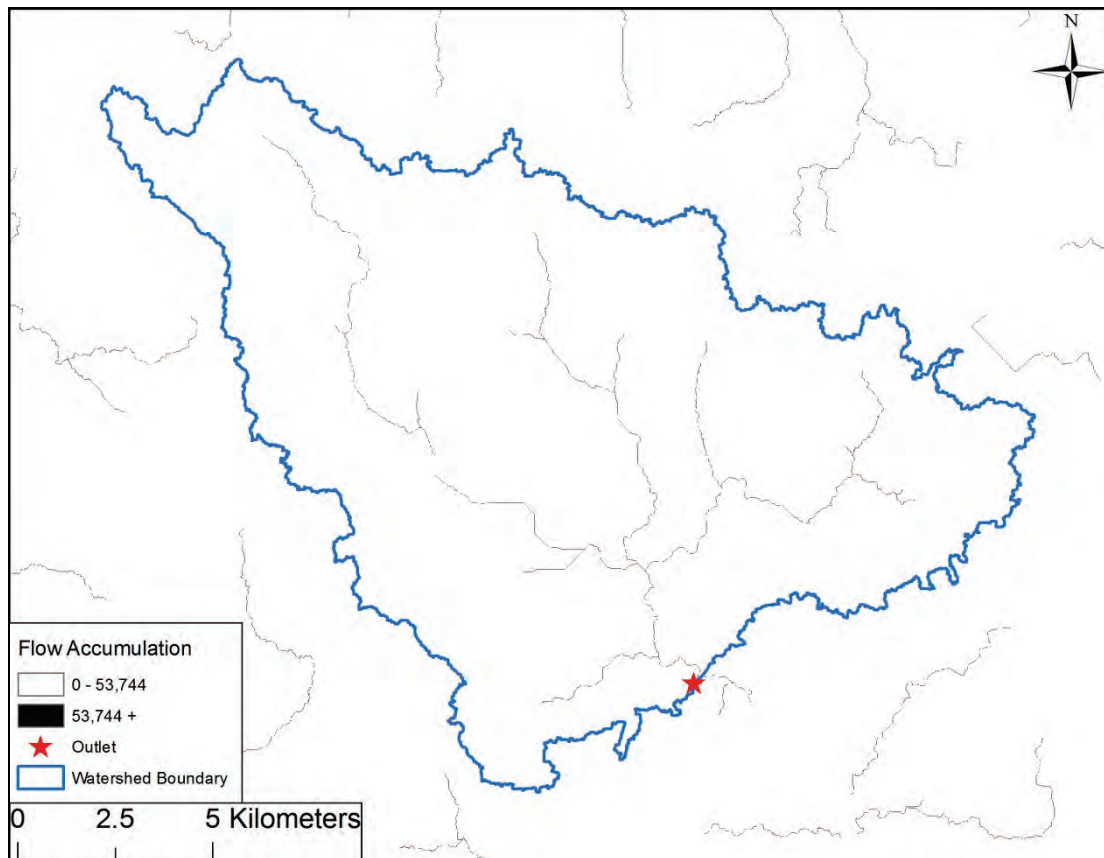


Figure 2. New River FAC, outlet location, and watershed boundary.

**Step 3. Creation of TAH.** There are two products within this step: (1) a raster that represents the time it takes each cell within the basin to drain to the outlet and (2) a TAH derived from the raster. To complete this, several subtasks must be completed. These tasks are automated within a Python script shown in Appendix A and a C++ code shown in Appendix B. Tasks 1–7 in the following list provide a description of what is simulated within the Python script, while Tasks 8 and 9 provide a brief description of how the two products are ultimately created using a C++ code.

*Task 1 (Lines 31–41):* The watershed is delineated, and a watershed boundary is created (Figure 2). The elevation and flow accumulation rasters are clipped to the watershed boundary. A stream grid is created by assuming that any FAC cell that drains an area greater than 5 km<sup>2</sup> (cell value of 53,744 at a 9.645 m resolution) is considered a stream.

*Task 2 (Lines 44–48):* The slope of each cell is calculated using the “Slope” function within ArcGIS. The slopes are calculated for an area larger than the watershed boundary and then are clipped to the watershed boundary. The clipped slope raster is initially calculated as a percentage with all slopes less than 0.001% being assigned a value of 0.001%. The slope raster is then converted into a decimal format raster (*OutSlope\_Dec*). A third raster is also created to represent the slope (decimal format) in only the channel cells (*Slope\_Chan*).

*Task 3 (Lines 51–58):* The land cover raster is clipped to the watershed boundary and is set to match the spatial extent and resolution of the DEM raster. Flow conveyance values (*K*) are then

mapped to a new raster (*kfactor*) based on the land cover classification and the associated *K* value. Table 1 lists the values of *K* used in this project, which are based on McCuen (1998) and Nicklow et al. (2006).

*Task 4 (Lines 61–63):* The time it takes for water to flow overland within each cell (*timeoverland*) is calculated based on an approximation of the Manning's equation:

$$timeoverland = \left[ \frac{1 \text{ min}}{60 \text{ sec}} \right] \left[ \frac{1 \text{ ft}}{0.3048 \text{ m}} \right] K^{-1} S^{-0.5} = 0.0547 (C K)^{-1} S^{-0.5}$$

where *K* is taken from *kfactor*, *S* is the slope of the cell (decimal, taken from *OutSlope\_Dec*), and *timeoverland* is in min·m<sup>-1</sup>. Values of *K* are approximations that incorporate channel/flow geometry and roughness. It is also realistic to assume that *K* varies based on scale. A calibration parameter (*C*) is included to manipulate the value of *K* for a given basin and is set to 0.3 for this example, which effectively increases the time it takes for water to flow over each cell.

*Task 5 (Lines 66–69):* A raster representing the time of travel within each channel cell (*timechannel*, min·m<sup>-1</sup>) is calculated using the same approach as for overland flow, with the exceptions that *S* is taken from *Slope\_Chan*, and a static value of 25.0 is used for *K*. In reality, the *K* value likely varies with each segment of stream, but for this simple example, it is left as a constant for all channel cells. Similar to Task 4, a channel calibration parameter is also employed to manipulate the value of *K* and is also set to 0.3 for this example.

*Task 6 (Lines 72–74):* A raster called *traveltime* is created that represents the travel times (min·m<sup>-1</sup>) of both the overland flow and channel flow. If a cell is classified as a channel, the value from *timechannel* is used, otherwise the value is taken from *timeoverland*. After calculation, the *traveltime* raster is converted into an ASCII format (*traveltime.asc*) for use in Tasks 7–9.

*Task 7 (Lines 77–78):* Although the time-per-distance for water to travel over each cell has been determined in Task 6, the path that water takes typically depends on topography and can be approximated as the path it would follow along increasing cell values of the FAC. The accumulated time for water to travel a hydraulically driven path from each cell to the outlet is required to create a TAH. A function within ArcGIS that can complete this task does not exist. Therefore, a program was written in C++ to complete this task and is shown in Appendix B.

*Task 8 (Appendix B):* A simple executable is called from the Python script. The executable was developed to determine the time it takes for each cell to flow to the outlet based on the flow pathway exhibited by the FAC raster and the time to flow across a given cell in Task 6. The program routes the path water takes from each cell within the watershed to the outlet by following a path of increasing FAC values. The time (min) it takes to travel across a single cell is simply the distance across the cell (m) multiplied by the value within the *traveltime.asc* raster (min·m<sup>-1</sup>). The total time (min) it takes each cell to route to the outlet is the summation of the times along the pathway. This summation of the time is recorded in the *totaltime.asc* raster and is shown for the New River basin in Figure 3. To clarify, the *totaltime.asc* raster specifies the time, in minutes, it takes for water to travel from that cell to the outlet of the basin.

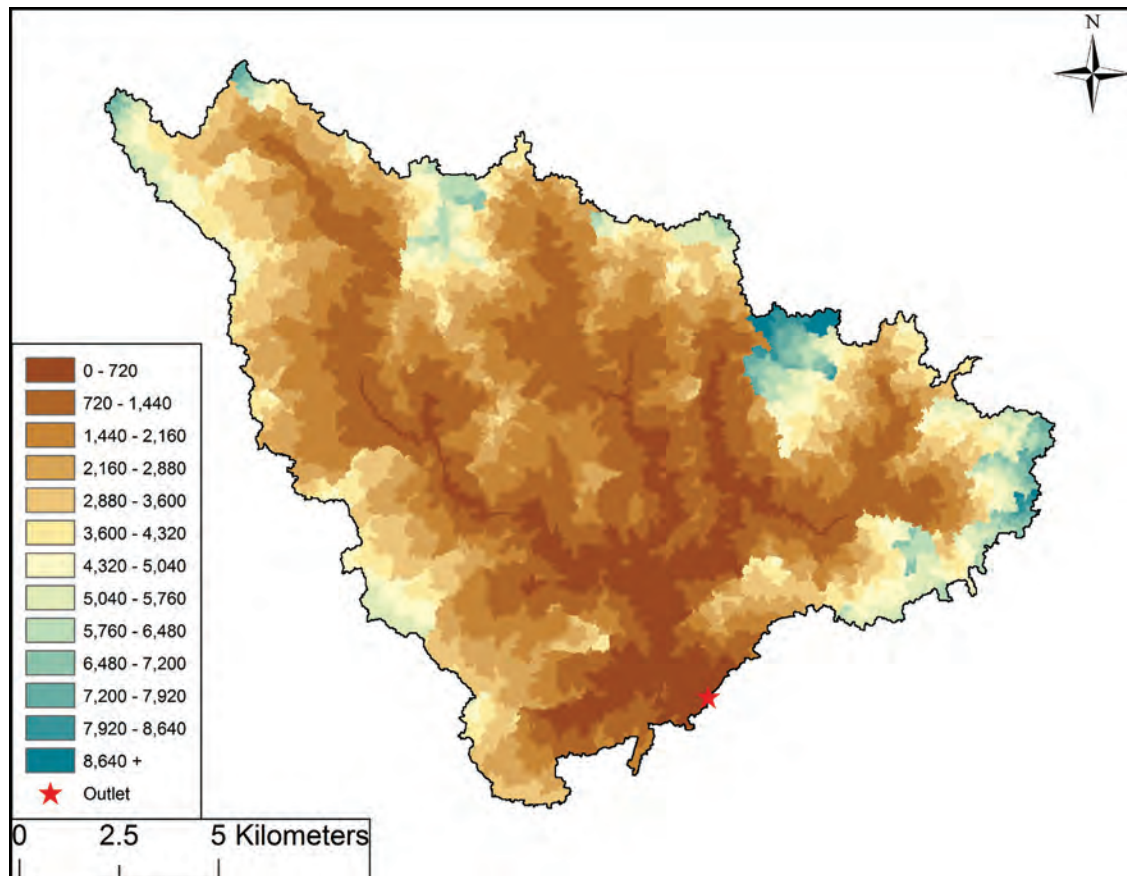


Figure 3. Time in minutes for each cell to drain to outlet (*totaltime.asc*).

*Task 9 (Appendix B):* A histogram based on the *totaltime.asc* raster shown in *Task 8* can be generated using a simple plotting program, such as Excel. Figure 4 shows such a histogram using 6 hr intervals, which is the 6 hr TAH.

**Step 4. Flow Simulation.** Two methods are available to determine flow based on a given precipitation. For uniform precipitation, a unit hydrograph is easily generated using the S-curve method and the TAH, where a standard unit hydrograph can be derived for a given time interval of rainfall and used with the rainfall data, or a normalized unit hydrograph can be derived for use in conjunction with peak flow calculations (Bras 1990; Brutsaert 2005). Figure 5 shows an S-curve with a normalized unit hydrograph. The second method, which is used in this document, uses spatial precipitation data in conjunction with the *totaltime.asc* raster to determine how long the rain in each cell takes to get to the outlet. This second method takes a Lagrangian approach to simulate flow because it follows rainfall through each cell to the outlet. Both methods described assume the principle of superposition to simulate outflow.

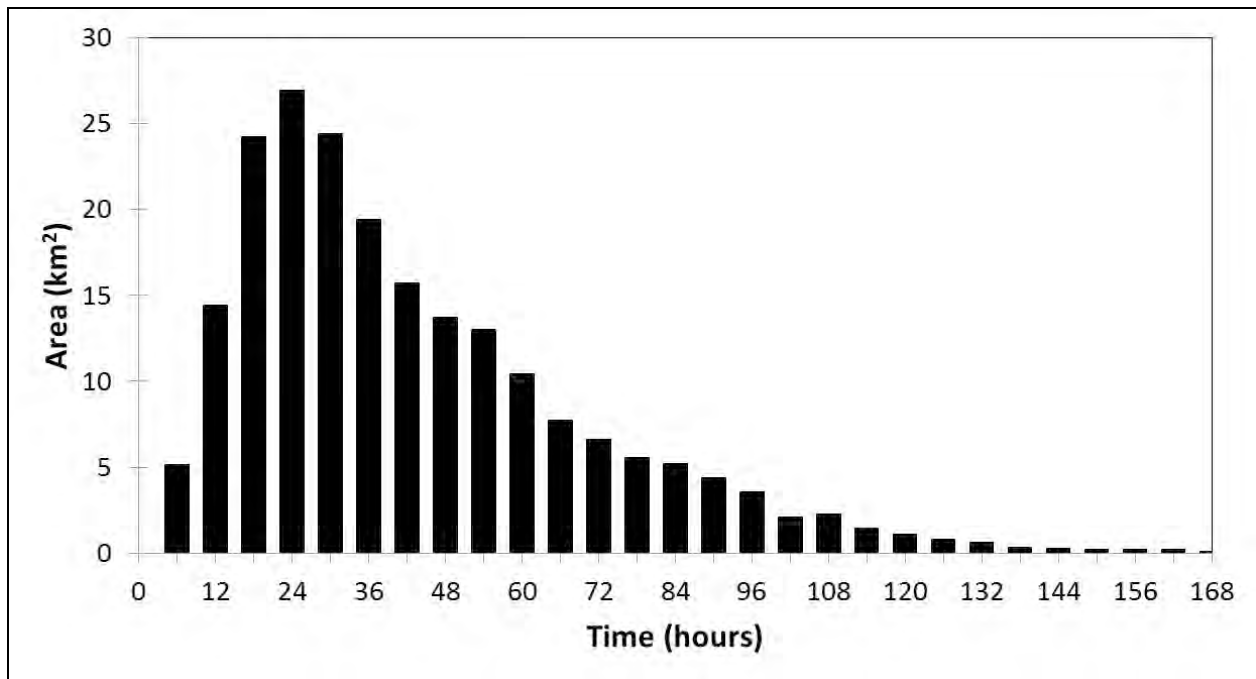


Figure 4. Time-area histogram (TAH) for the New River basin.

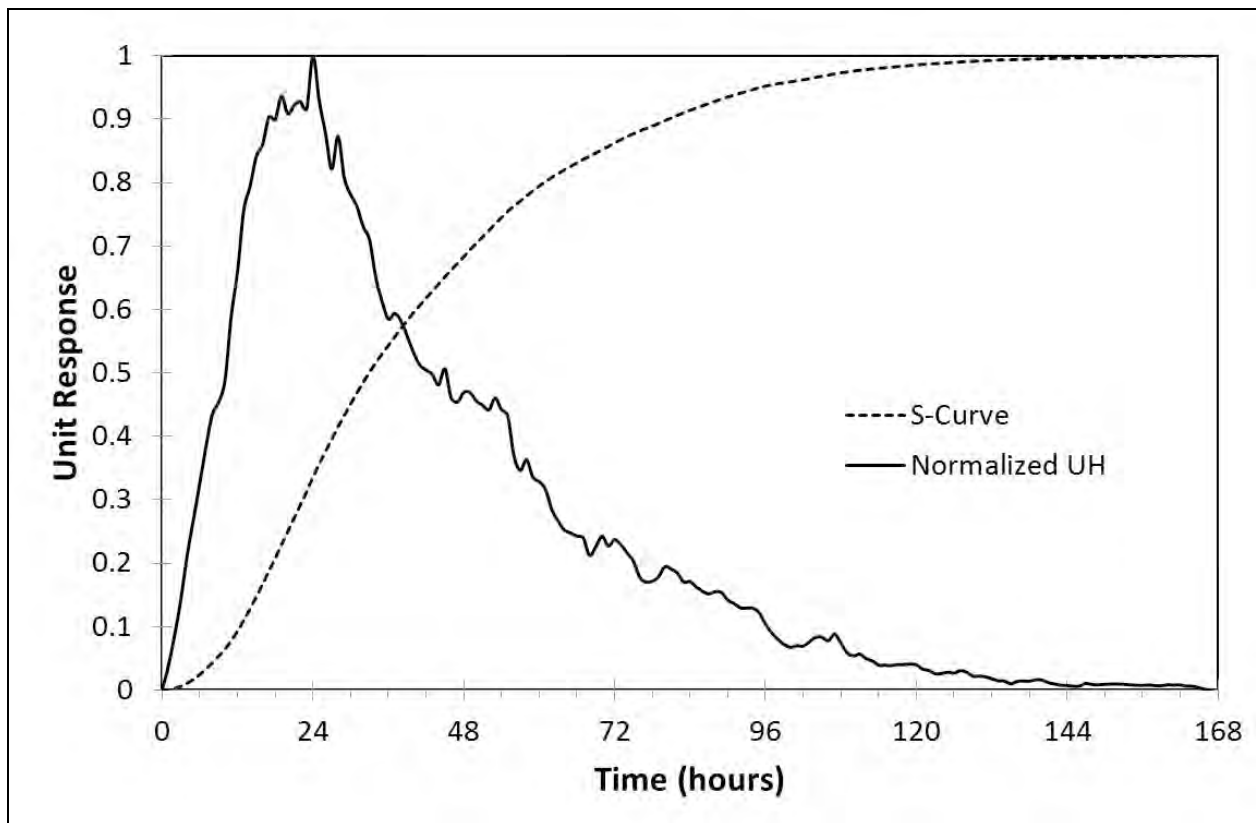


Figure 5. 60 min Clark unit hydrograph (CUH) for the New River basin.



**TESTING:** Two peak flows from the New River near Gum Branch streamgage occurred between 15 August and 15 September 2011 when multiple large rain events occurred over the study area. This time period will serve to show how the CUH method described can be used to simulate flow.

Next-Generation Radar (NEXRAD) precipitation data in shapefile format were obtained from the National Weather Service ([http://www.srh.noaa.gov/ridge2/RFC\\_Precip/](http://www.srh.noaa.gov/ridge2/RFC_Precip/)). The data were reprojected, clipped to the area of interest, and converted into raster format using the inverse distance weighted (IDW) function within ArcGIS. Flow data from the New River near Gum Branch streamgage were obtained from the USGS (<http://waterdata.usgs.gov/nwis/rt>).

Using a simple programming script (not shown), the effective precipitation ( $P_{eff}$ ) was applied to the *totaltime.asc* raster to generate a hydraulic response from each hour of precipitation. By combining these hourly responses through the assumption of superposition, a simulated outflow hydrograph is created.  $P_{eff}$  represents the fraction of precipitation that contributes to immediate runoff, and is calculated as

$$P_{eff} = P \cdot C_r$$

where  $P$  is the precipitation over an hour time period for a given cell from the NEXRAD data and  $C_r$  is the runoff coefficient (Table 1). Values of  $C_r$  vary widely and are typically calibrated parameters. The values of  $C_r$  used in this project are based on land cover classifications and ASCE and WPCF (1982). Developed areas are based on residential and neighborhood values, while all other areas use a value of 0.15, which is the approximate average of the values for lawns, unimproved areas, and parks.

The time-series of hourly precipitation (volume,  $m^3$ ) applied to the watershed is shown with the simulated ( $Q_{sim}$ ) and observed flow ( $Q_{obs}$ ) in Figure 6.  $Q_{sim}$  for the first event (26 August–4 September) peaked approximately 7 hr before  $Q_{obs}$  and overestimated the peak by approximately  $5.51 m^3 s^{-1}$ .  $Q_{sim}$  peaked approximately 9 hr after  $Q_{obs}$  during the second event (7–10 September) and underestimated the peak by approximately  $4.41 m^3 s^{-1}$ . The duration of both events matched reasonably well when compared to  $Q_{obs}$ . This highlights potential areas of improvement in both the inclusion of baseflow estimation and the methods used to calculate the time to flow across each cell. For both events, Table 2 shows the simulated and observed peak flows, mean bias error (MBE), root mean squared error (RMSE), and Pearson's correlation coefficient (R).

$$MBE = \left[ n^{-1} \sum_{i=1}^n (Q_{sim} - Q_{obs}) \right] \quad RMSE = \left[ n^{-1} \sum_{i=1}^n (Q_{sim} - Q_{obs})^2 \right]^{0.5}$$

<b>Table 2. Flow event statistics (all in units of <math>m^3 s^{-1}</math> except R, which is 0-1).</b>					
	Peak $Q_{obs}$	Peak $Q_{sim}$	MBE	RMSE	R
<b>Flow Event 1</b>	30.30	35.81	-1.73	3.77	0.95
<b>Flow Event 2</b>	10.34	5.93	-1.14	2.19	0.84

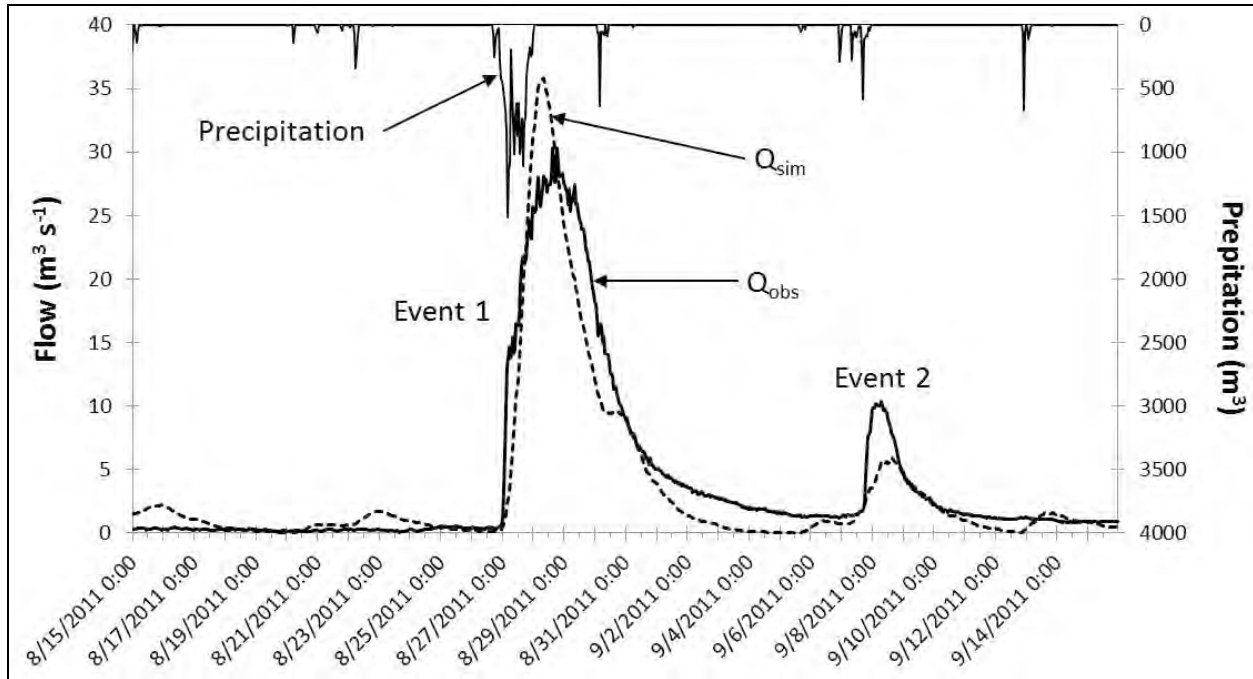


Figure 6. Test events: Precipitation (solid black line, top), Observed Flow (solid black line, bottom), and Simulated Flow (dotted black line).

**CONCLUSIONS:** This CHETN describes in a step-by-step procedure how to automatically develop a time-area unit hydrograph based only on elevation and land cover data. The CHETN also provides the programming code, which can be used by anyone with low-to-intermediate ArcGIS and programming skills. It was also shown that the time-area unit hydrograph methods can in turn be used to accurately simulate outflow from a small basin when precipitation data is known. Through an example, distributed rainfall data was applied to the generated synthetic unit hydrograph to produce accurate results. Although the methods presented are simple, further refinement can be introduced into the framework to improve accuracy in time-to-drain estimates and effective precipitation estimation. Although this project was developed to assist in a specific military need, the methods may be applicable to other modeling frameworks that use a unit hydrograph method.

**POINTS OF CONTACT:** This CHETN was prepared by the Military Engineering Program through the Austere Entry Assessment project. The POC for technical inquiries is Mike Follum ([Michael.L.Follum@usace.army.mil](mailto:Michael.L.Follum@usace.army.mil)). This technical note should be referenced as follows:

M. Follum. 2015. *Automated method to develop a Clark synthetic unit hydrograph within ArcGIS*. ERDC/CHL CHETN-IV-104. Vicksburg, MS: U.S. Army Engineer Research and Development Center. An electronic copy of this CHETN is available from <http://chl.erdcl.usace.army.mil/chetn>.

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## Appendix A: Python Program Code Executed through ArcGIS

```
1 # Import arcpy module
2 import arcpy
3 from arcpy import env
4 from arcpy.sa import *
5 import arcpy.cartography as CA
6 import arcpy.management as DM
7 import arcpy.analysis as ANL
8 arcpy.CheckOutExtension("spatial")
9 arcpy.env.workspace = "CUH_Workspace.gdb" #Default Workspace (have to create this)
10 arcpy.env.overwriteOutput = True # Overwrite pre-existing files
11
12 MF = "C:\\Work_Folder" #This is simply a folder for the output data
13 Outlet = "C:/Work_Folder/NR_GumBranch_Gage.shp" #outlet location of the basin
14 Big_DEM = "C:/Work_Folder/CL_DEM_10m_cl.img" #DEM of the Area (larger than the actual basin size)
15 Big_FAC = "C:/Work_Folder/CL_FAC.img" #FAC of the Area (larger than the actual basin size)
16 Big_FDIR = "C:/Work_Folder/CL_FDIR.img" #Flow Dir of the Area (larger than the actual basin size)
17 NLCD = "C:/Work_Folder/NC_NLCD_2006_clipped.tif" #Land Cover of the Area (larger than the actual basin size)
18
19 # Local variables:
20 Watershed_Poly = MF + "\\ " + "Watershed_Poly.shp"
21 FAC = MF + "\\ " + "FAC"
22 FAC_ASC = MF + "\\ " + "FAC_ASC.asc"
23 kfactor = MF + "\\ " + "kfactor"
24 timeoverland = MF + "\\ " + "timeoverland"
25 timechannel = MF + "\\ " + "timechannel"
26 traveltime = MF + "\\ " + "traveltime"
27 traveltimeasc = MF + "\\ " + "traveltime.asc"
28 LC_Maskasc = MF + "\\ " + "LC_Mask.asc"
29
30 # Delineate a Watershed and Create one with a mask watershed (Watershed_1)
31 outSnapPour = SnapPourPoint(Outlet, Big_FAC, 20, "FID")
32 outWatershed = Watershed(Big_FDIR, outSnapPour)
33 Watershed_1 = Con(outWatershed >= 0, 1)
34 arcpy.RasterToPolygon_conversion(Watershed_1, Watershed_Poly, "NO_SIMPLIFY", "VALUE")
35
36 Extract_DEM = ExtractByMask(Big_DEM, Watershed_Poly)
37 Extract_FAC = ExtractByMask(Big_FAC, Watershed_Poly)
38 Extract_FAC.save(FAC)
39 arcpy.RasterToASCII_conversion(Extract_FAC, FAC_ASC)
40 StrmVal = 53744.0 #53744 is the number of cells within 5 km2
41 ChanGrid = Con(Extract_FAC > StrmVal, 1)
42
43 # Calculate Slope of the Basin
44 OutSlope = Slope(Big_DEM, "PERCENT_RISE", 1)
45 OutSlope_Clip = ExtractByMask( OutSlope, Watershed_Poly )
46 OutSlope_Percent = Con(OutSlope_Clip <= 0.001, 0.001, OutSlope)
47 OutSlope_Dec = Divide(OutSlope_Percent, 100.0)
48 Slope_Chan = Times(OutSlope_Dec, ChanGrid)
49
50 # Land Use Grid
51 tempEnvironment0 = arcpy.env.cellSize
52 arcpy.env.cellSize = "MINOF"
53 LU_0 = ExtractByMask(NLCD, Watershed_1)
54 arcpy.env.cellSize = tempEnvironment0
55 LU_1 = Con(LU_0 == 11,25.0, Con(LU_0 == 21,5.1, Con(LU_0 == 22,10.2, Con(LU_0 == 23,15.3, Con(LU_0 == 24,20.4,
56 Con(LU_0 == 41,1.6, Con(LU_0 == 42,1.6, Con(LU_0 == 43,1.6, Con(LU_0 == 52,7.0, Con(LU_0 == 71,7.0,
57 Con(LU_0 == 81,3.5, Con(LU_0 == 82,2.0, Con(LU_0 == 90,1.6, Con(LU_0 == 95,1.6, 2.0))))))))))
58 LU_1.save(kfactor)
59
60 # Calculate Time (min) and Velocity (m/s) of Overland Flow
61 OF_Calib = 0.3 #Overland Flow Calibration Factor
62 OV_2 = 0.0547 * (1.0/(OF_Calib*LU_1)) * Power(OutSlope_Dec, -0.5)
63 OV_2.save(timeoverland)
64
65 # Get the Slope of the Channel and a Time of Travel within the Channel (minutes)
66 K_Channel = 25.0 #Conveyance of channel, assumed to be 25
67 CH_Calib = 0.3 #Channel Flow Calibration Factor
68 Chan_1 = 0.0547 * (1/(K_Channel*CH_Calib)) * Power(Slope_Chan, -0.5)
69 Chan_1.save(timechannel)
70
71 # Compute Travel Time
72 Time_0 = Con(IsNull(Chan_1),OV_2,Chan_1)
73 Time_0.save(traveltime)
74 arcpy.RasterToASCII_conversion(Time_0, traveltimeasc)
75
76 # Run the Calculator of Total Time
77 import subprocess
78 subprocess.call('C:\\Work_Folder\\Clark_UH_TotalTime_FAC.exe')
```



## Appendix B: C++ Code to Compute TAH

```
1  #include <stdio.h>
2  #include <string.h>
3  #include <math.h>
4  void main(void){
5      int r, c, ro, co, ro1, col, ro2, co2, ncols, nrows, max_fac;
6      double h, distance, val, xll, yll, cellsize, ND, t=60.0;
7      char JUNK[1024];
8      bool quit=false;
9
10
11     //File Names
12     char LN_Name[1024], OF_Name[1024], TT_Name[1024], Folder_Name[]="C:\\Work_Folder\\";
13     strcpy(LN_Name, Folder_Name); strcat(LN_Name, "fac_asc.asc");
14     strcpy(OF_Name, Folder_Name); strcat(OF_Name, "totaltime.asc");
15     strcpy(TT_Name, Folder_Name); strcat(TT_Name, "traveltime.asc");
16     FILE *LN, *OF, *TT;
17
18     //Open Input and Output Files
19     if( (LN=fopen(LN_Name, "r")) != NULL ){ printf("\n\nOpened %s", LN_Name); }
20     else{ printf("\n\nCould Not Open %s,\n Please Start OVER!!!", LN_Name); scanf("%s", &JUNK); return; }
21     if( (TT=fopen(TT_Name, "r")) != NULL ){ printf("\n\nOpened %s", TT_Name); }
22     else{ printf("\n\nCould Not Open %s,\n Please Start OVER!!!", TT_Name); scanf("%s", &JUNK); return; }
23     OF=fopen(OF_Name, "w");
24
25     //Read and Write Header
26     fscanf(LN, "%s" "%d", &JUNK, &ncols); fscanf(TT, "%s" "%d", &JUNK, &ncols); fprintf(OF, "%s %d\n", JUNK, ncols);
27     fscanf(LN, "%s" "%d", &JUNK, &nrows); fscanf(TT, "%s" "%d", &JUNK, &nrows); fprintf(OF, "%s %d\n", JUNK, nrows);
28     fscanf(LN, "%s" "%f", &JUNK, &xll); fscanf(TT, "%s" "%f", &JUNK, &xll); fprintf(OF, "%s %f\n", JUNK, xll);
29     fscanf(LN, "%s" "%f", &JUNK, &yll); fscanf(TT, "%s" "%f", &JUNK, &yll); fprintf(OF, "%s %f\n", JUNK, yll);
30     fscanf(LN, "%s" "%f", &JUNK, &cellsize); fscanf(TT, "%s" "%f", &JUNK, &cellsize); fprintf(OF, "%s %f\n", JUNK, cellsize);
31     fscanf(LN, "%s" "%f", &JUNK, &ND); fscanf(TT, "%s" "%f", &JUNK, &ND); fprintf(OF, "%s %f\n", JUNK, ND);
32
33     //Allocate memory and read in the data
34     printf("\nReading through the Raster Files\n");
35     float **T = new float*[nrows]; //Total Time (min)
36     double **R = new double*[nrows]; //Rate of Time (min/m)
37     int **D = new int*[nrows]; //Flow Accumulation Value
38     for(ro=0; ro<nrows; ro++){
39         T[ro] = new float[ncols]; R[ro] = new double[ncols]; D[ro] = new int[ncols];
40         for(co=0; co<ncols; co++){
41             T[ro][co]=-1.0;
42             fscanf(TT, "%f", &R[ro][co]); fscanf(LN, "%f", &val); D[ro][co] = int(val+0.01); } }
43
44     //Go through the Each Cell
45     printf("\nLooking at each cell and analyzing the Total Time\n");
46     for(ro=0; ro<nrows; ro++){
47         fprintf(OF, "\n");
48         for(co=0; co<ncols; co++){
49             if(D[ro][co]<0){ T[ro][co]=0.0; fprintf(OF, "%f ", -9999.0); continue; }
50             quit=false; val=0.0; distance=0.0; ro1=ro; col=co;
51             while(quit==false){
52                 //Look Diagonals First
53                 max_fac = D[ro1][col];
54                 r=(ro1); c=(col); if(r>0 && c>0 && c<ncols && r<nrows){if( D[r][c]>max_fac){max_fac=D[r][c]; ro2=r; co2=c;}}
55                 r=(ro1-1); c=(col-1); if(r>0 && c>0 && c<ncols && r<nrows){if( D[r][c]>max_fac){max_fac=D[r][c]; ro2=r; co2=c;}}
56                 r=(ro1-1); c=(col+1); if(r>0 && c>0 && c<ncols && r<nrows){if( D[r][c]>max_fac){max_fac=D[r][c]; ro2=r; co2=c;}}
57                 r=(ro1+1); c=(col-1); if(r>0 && c>0 && c<ncols && r<nrows){if( D[r][c]>max_fac){max_fac=D[r][c]; ro2=r; co2=c;}}
58                 r=(ro1+1); c=(col+1); if(r>0 && c>0 && c<ncols && r<nrows){if( D[r][c]>max_fac){max_fac=D[r][c]; ro2=r; co2=c;}}
59
60                 //Now Look at Cardinal Directions (preferred if there is a tie between this and a diagonal direction
61                 r=(ro1-1); c=(col); if(r>0 && c>0 && c<ncols && r<nrows){if( D[r][c]>max_fac){max_fac=D[r][c]; ro2=r; co2=c;}}
62                 r=(ro1); c=(col-1); if(r>0 && c>0 && c<ncols && r<nrows){if( D[r][c]>max_fac){max_fac=D[r][c]; ro2=r; co2=c;}}
63                 r=(ro1); c=(col+1); if(r>0 && c>0 && c<ncols && r<nrows){if( D[r][c]>max_fac){max_fac=D[r][c]; ro2=r; co2=c;}}
64                 r=(ro1+1); c=(col); if(r>0 && c>0 && c<ncols && r<nrows){if( D[r][c]>max_fac){max_fac=D[r][c]; ro2=r; co2=c;}}
65
66                 //Determine the distance across the cell
67                 if( ro1==ro2 || col==co2 ){ h=1.0; } //This means the adjacent cell is in a cardinal direction
68                 else{ h=sqrt(2.0); } //This means the adjacent cell is at a diagonal
69                 h = h*cellsize; distance = distance + h;
70
71                 if( col==ncols || ro1==nrows || col<0 || ro1<0 ){quit=true;}
72                 //This is the source cell, so this is the end of the line
73                 else if(D[ro2][co2]-D[ro1][col]){val = val + R[ro1][col]*h; quit=true; }
74                 //This cell has already been analyzed, so just use it's value
75                 else if( T[ro2][co2] > 0.0 ){ val = val + 0.5*h*(R[ro1][col]+R[ro2][co2]) + T[ro2][co2]; quit = true; }
76                 else{ val = val + 0.5*h*(R[ro1][col]+R[ro2][co2]); col=co2; ro1=ro2; } }
77             T[ro][co] = val; fprintf(OF, "%f ", T[ro][co]); } }
78     fclose(LN); fclose(OF); fclose(TT);
79     return; }
```

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